

Rules and Regulations 13U (aka Peewee)

Revised, March 1, 2025, by Robert Murakami, VP House League

1. AGE OF PLAYERS: 13U players must be no more than 13 years old on or before Dec. 31st of the current baseball year.

1.1 Exception, female players have the option to play an extra year in 13U.

2. REGISTRATION OF PLAYERS:

Each player must have submitted a properly completed registration form accompanied by the corresponding registration fee.

3. RULES AND REGULATIONS:

3.1 The 13U division operates under the direction of the Vice-President of House League and/or the Manager of Baseball Operations, Oakville Minor Baseball Association (Baseball Oakville) and is subject to all the official rules and regulations by Baseball Ontario and will apply except as amended herein

A) Each division convener in house league may establish regulation or guidelines as necessary for the proper management of the division, but no such regulations shall not contradict the official rules and regulations of Baseball Oakville.

3.2 Field Dimensions:

A) 13U

- Base path 70ft.

- Pitching mound 48ft.

3.3 Regulation Games:

A) Regular season games will be a minimum of 4 complete innings to a maximum of 6 complete innings.

B) All playoff games will be 6 complete innings for 13U, unless time curfew is reached. Playoff games that are tied after 6 completed innings, time allowing, will play one extra inning with runners starting on 1st and 2nd. The base runners will be the last two outs of the previous inning.

Note, 3.3 (F) is in effect if the game has not completed 6 innings and a time curfew comes in play.

If after 7 complete innings and there is still a tie, then a coin toss will determine the winner of the playoff game. The higher seeded team will call the toss.

C) A regular season game will be considered a completed game and be reduced by one inning if the home team is leading if there is a weather delay or time curfew is reached.

D) Incomplete regular season games will be rescheduled as required by the division convener within 7 days. It is the home team's responsibility to reschedule the games not played/completed within 7 days.

E) All games must start promptly at 6:00PM or 8:30PM. A 15-minute grace period will only be given if one or both teams fail to field the minimum of eight players at game time. No infield practice will be allowed 5 minutes before the scheduled start time. Abuse of this rule is to be reported to the league convener.

F) No new inning shall start after 8:00PM. Game is dead and ends at 8:15PM. If the game ends at 8:15pm by the umpire and the inning is incomplete, the official score will revert to the last completed inning. Official time is determined by the head umpire's clock.

G) In the event of an incomplete inning in ANY game, due to time restrictions, the score will revert to the last completed inning. Regardless of any open inning status.

H) The winning team will report the score within 24 hours of the game to their division's convener or designated representative.

* IN THE EVENT OF THUNDER OR LIGHTNING THE GAME WILL BE IMMEDIATELY SUSPENDED **BY THE UMPIRES** FOR A MINIMUM OF 30 MINUTES FROM THE LAST OCCURRENCE.

3.4 13U House League Rules:

A) No lead offs are allowed. In 13U, base runners may not leave the base until the pitcher has thrown the baseball. Penalty, runner is out, and the play is halted immediately when the runner leaves the base.

B) No base runner may steal home. He/she must be hit home or because of continuous over-throws resulting from a batted ball, he/she may continue home if errors permit.

C) The strike zone shall be from the top of the batter's shoulders to the top of his shins and two inches on either side of home plate.

D) The batter may attempt to advance to first base on a dropped third strike.

E) Bunting allowed.

F) The infield fly rule does apply.

3.5 Mercy Rule & Open Innings:

If after the completion of 4 or more innings (3.5 if home team is leading) a differential of 10 or more runs exists, the plate umpire shall terminate the game at that point and the game will be an official game with the score as it was at the point of termination.

In addition to the above, after 5 runs have scored in any 1/2 inning, the 1/2 shall be terminated, and the defensive team shall come to bat. The last inning (6th) or declared last inning by the umpire crew shall be an "Open Inning" and the 5 runs mercy rule does not apply.

If after 5 complete innings, a team is ahead by more than 10 runs the game is officially completed.

3.6 Batting Line-up:

A) All players present at game time shall be listed on the team's batting line-up in the order desired by the Coach or Manager and bat in that order. Late arrivals shall be added to the bottom of this order.

B) In the event a batter must be removed from the game during his time at bat, the last out in the order shall come to bat assuming the balls and strikes count of the replaced batter. If the batter becomes an out, he shall assume his regular turn at bat.

C) If a runner is removed for reason of injury or official ejection, the player last put out shall act as a pinch runner for the removed player.

D) Except for the above, there shall be no pinch runners or hitters allowed.

3.7 Pitchers in House League:

A) During the regular season and playoffs, a pitcher may pitch a maximum of 6 outs per game. These outs must be consecutive. Once a pitcher has been replaced by another pitcher, he CANNOT be brought back in to pitch in the same game.

Any pitcher removed during an inning may not re-enter the game as a pitcher. For this rule, an o will be charged to a pitcher if he assumes the mound and throws at least one pitch to a batter. If extra innings are required, all players may pitch subject to the daily limitations.

3.8 Player Substitution:

A) During regular season and playoff games, no player may sit out both the first and second innings of a game.

B) Each team member must play defensively two innings (one inning on the infield and one inning on the outfield during regular season and playoffs.

C) No player may sit out two (2) innings until each player has sat out one (1). No

player may sit three (3) innings until each player has sat two (2), etc.

D) All players in any regular season or playoff game must play defensively, no fewer than one inning less than the player who plays the most innings.

E) Players arriving late or leaving early will be credited as being OFF for those innings, and the DEFENSIVE LINEUP must be adjusted accordingly. Or at the coach's discretion, for disciplinary reasons, may disallow the player from entering the game, after the start of the game.

F) Each team manager/coach must provide the opposing coach with a lineup sheet indicating batting lineup and starting player positions.

3.9 Ground Rules:

Ground rules are to be established at the start of each game by the umpires and may include, but are not limited to the following as necessary:

A) In the absence of suitable fencing, lines extended from the home plate screen parallel to the first and third base lines will determine dead ball territory.

B) A pitched ball that becomes trapped in the backstop is immediately dead and runners may advance one (1) base. No runner may score.

C) A thrown ball trapped by a fence will be treated as an overthrow.

D) A batted ball that rolls or bounds under an outfield fence or into an outfield hazard will be a ruled a double.

E) A deliberate blocking of a base or a base runner deliberately running into a defensive player thus, causing a collision will result in either or both player(s) being ejected from the game. The purpose of this rule is to avoid injury to players.

4. TEAM COMPLEMENT:

4.1 Allowable members of a team

A) House league teams will consist of a maximum of 13-15 players.

B) In regular season games, players (alternative players, aka "AP") may be drawn from other teams in the lower division or players in the same division when a team cannot field seven (7) players. The number of players in such instances shall be limited to 3 and must have the consent of the AP's player's coach. No AP's will be allowed to miss their own division game to play as an AP.

C) An AP cannot be a player either playing Select or Rep baseball in any age division.

D) When more than nine (9) players are present at the game, including the AP players, the AP players shall play equal innings but shall not pitch, or catch and will bat at the bottom of the order.

D) Substitution of players from another team for any playoff game is not allowed.

E) Violations of 4B, 4C, and 4D as determined by the Protest and Discipline Committee shall result in forfeiture of the game.

5. SAFETY AND EQUIPMENT:

A) All players playing in House League shall be forbidden to assume the position of batter or base runner without wearing a CSA approved batting helmet with chinstrap or face/mouth shield. The chinstrap must be properly attached and worn under the chin. Deliberate removal of a helmet or strap while at bat or on base will result in an immediate out being called on the offending player by the umpire.

B) Metal spiked shoes may not be worn in any house league division. Rubber or plastic baseball shoes are optional.

C) A person warming up a pitcher anywhere in the park shall wear a catcher's mask, skull helmet (if required) and throat protector.

D) A catcher shall wear the catching equipment provided or approved by Baseball Oakville and shall consist of a helmet, mask, throat guard, chest protector, catcher's glove and leg guards. A protective cup provided by the player must also be worn. This same item is also highly recommended to all players. E) Players must not wear any jewelry. Exception being Medic Alert jewelry and the coach and/or player must identify this with the head umpire prior to the game start. Any player who is up to bat and is found wearing jewelry will be an automatic out.

F) Any person on the field who is cut (laceration) during the game, or who arrives at the game with blood on their skin or clothing, will not be allowed in the dugouts, or on the playing field, until such time as proper first aid is administered and the wound is covered, or clothing is removed. Any equipment, including the baseball, must also be removed from the game should blood be on it (them).

G) Players must be in full Baseball Oakville supplied uniforms. Hat, jersey, pants and socks with their shirts always tucked in. NO player will be permitted to play in shorts. There are no exceptions, and the umpires will enforce this rule. Continuing to enforce the no short ruling should be encouraged at all practices too.

6. CONDUCT OF PLAYERS, COACHES, MANAGER and SPECTATORS:

6.1 Baseball Oakville recognizes that you are a volunteer in the position of coach or manager. A coach must be a good role model. Therefore, guidelines of conduct as outlined in the Baseball Oakville Constitution and No Tolerance Policy have been established.

6.2 A coach shall be ejected from the game by the umpire and may be suspended by the House League V.P. for any of the following 6.2a infractions:

6.2a A Player shall be ejected from the game and may be suspended by the House

League Vice-President or his designate - for one game for any of the following infractions substantiated as having been committed immediately before, during or immediately after any game.

- i) Using profane and/or obscene language.
- ii) Consuming any alcoholic beverages,
- iii) Smoking in view of any player while at the field is not recommended,
- iv) Use of illegal drugs,
- v) Showing disrespect towards game officials, managers or coaches, players, parents or Baseball Oakville Executive personnel.
- vi) Destruction and/or abuse or theft of property belonging to the Baseball Oakville, other players or spectators, or playing field facilities.
- vii) Unsportsmanlike conduct on or off the playing field including the throwing of bats, helmets or other equipment.
- viii) All players must be in Baseball Oakville provided uniforms.

6.3 The Protest and Discipline Committee may suspend a coach or manager for one game for any of the following reasons:

- A) Infractions of 6.2a
- B) Unsportsmanlike conduct particularly in the presence of players or spectators.
- C) Missing three consecutive games without good reason and not ensuring that a competent replacement is available to the team.
- D) Not giving equal attention and consideration to every active player on his/her team.

6.3 Personnel ejected shall completely leave the vicinity of the ballpark and remain absent during any suspension period. In such case, the umpire will submit a full report to the Umpire in Chief, and if he or she deems further action, it shall be referred to the Protest and Discipline Committee.

7. PROTESTS AND DISCIPLINE:

7.1 Regular Season Games

A team may protest a game if an umpire's decision is claimed to be in violation of the rules. A) If a protest is to be recognized, the protesting team shall immediately notify the senior game umpire of the nature of their protest who shall then notify the opposing manager that the game is being played under protest and witness a note of the protest on each game score sheet.

B) The protesting team shall file a written protest signed by the manager or coach with Protest and Discipline Committee not later than 24 hours after the conclusion of the game by e-mail or hand delivery.

C) A person or team official protested may file a written reply with the Protest and Discipline Committee not later than 36 hours after the receipt of the copy of the protest.

D) In the case of an umpire's misinterpretation of the rules, the misinterpretation shall, if possible were rectified on the field. If not, a protest may be filed as above.

E) A deposit of \$50.00 - payable to Baseball Oakville - shall accompany all protests. This deposit is refundable.

F) If, in the opinion of the Protest and Discipline Committee, an appeal or protest is based on personal differences as opposed to compliance with Baseball Oakville rules, it will be rejected immediately.

G) The Protest and Discipline Committee will meet and attempt to hand down a decision not later than 24 hours before the next game of the affected teams or personnel involved.

H) At the discretion of the Umpires, they may also file a protest regarding player, coach, or manager's performance.

8. TIES FOR REGULAR SEASON STANDINGS:

1) Head-to-Head

2) Runs for and against differential

3) Coin toss

9. RULES AND DISCIPLINE CHAIRPERSON

Each year, Baseball Oakville appoints the Chairperson of the Protest and Discipline Committee. Should a protest be lodged, or discipline is required, it shall become the responsibility of the Protest and Discipline Chairperson. The Chairperson shall convene a meeting of all affected parties - as soon as possible - and render a decision. The Convener of each division may only initiate this procedure.